**Project Warhammer**

Project Warhammer is a starfighter battle simulator where the player takes control of one of five friendly starfighters and the five ships go up against 5 enemy ships.

Other than the players ship the others will be NPCs and will need AI coding to attack each other and recognize friendly NPCs as well as the player.

The player will be equipped with a light attack and heavy attack. In this case the light attack being a gatling gun without an overheat system and the heavy attack will be torpedo's that have to recharge after each use.

The match ends after one team is completely destroyed.

The players ship will move forward with the ‘W’ key, reverse with the ‘S’ key and strafe left and right with the ‘A’ and ’D’ keys. To move in the 3rd dimension of space the player will hold down the left key and guide the ship by arrow. Firing the guns will be done with the 1 key and 2 key.